Virginia State School



Year 4	Term 1	Term 2	Term 3	Term 4
	U1: Exploring texts by Australian authors. Imaginative text. V9 AC	U2 : Reporting on topics of interest or learning. Informative text. V9 AC	U3: Building an argument. Persuasive text. V9 AC.	U4: Experimenting with creative expression. Imaginative text. V9 AC.
<u>English</u> 6hrs/wk	Students read and analyse Rowan of Rin and use this text as the model to create imaginative adaptations <i>e.g. create a new</i> <i>chapter.</i> They investigate author's language in a familiar narrative.	Students engage with a variety of texts including informative texts of increasing complexity and technicality. They explore how characteristic features of texts and the specific organisation of language serve the purpose of texts. Students use texts as models to create and present a report.	Students explore characteristic features used by authors to persuade and build an argument. Students use appropriate metalanguage to describe the effects of persuasive techniques used on a product package. They write and present a persuasive speech to promote a product they have designed.	Students engage with a variety of texts for enjoyment, including oral texts, picture books, rhyming verse and poetry. Students explore how characteristic features are used to meet the purpose of the text and how language features are typically organised into stages (Narrative genre). Students create an imaginative text to share
	U1:	U2:	U3:	with an audience.
<u>Maths</u> 5hrs/wk	 Recalling and using multiplication and division facts Identifying and explaining chance events Investigating the nature of 10 000 	 Using the properties of odd and even numbers Using the relationship between the 4 operations Recalling & using multiplication & division facts Interpreting simple maps & classifying angles Investigating distance on maps 	 Recognising and locating fractions Comparing areas and using measurement Recalling multiplication and division facts Investigating mass 	 Solving purchasing problems Analysing data Constructing data displays Connecting decimals and fractions Investigating time
<u>Science</u> 1 ⅔ hr/wk	U2: Ready, set, grow! Students investigate life cycles and sequence key stages in the life cycles of plants and animals.	U3: Material use They investigate physical properties of materials and consider how these properties influence the selection of materials for particular purposes.	U4: Fast forces! Students use games to investigate and demonstrate the direction of forces and the effect of contact and non-contact forces on objects. <i>Pinball Haus excursion.</i>	U1: Here today, gone tomorrow Students will explore natural processes and human activity that cause weathering and erosion of Earth's surface.
	Unit 1: Early exploration and settlement		Unit 2: Sustainable use of places	
<u>HASS</u> 1 ½ hr/wk	Students explore the experiences of an individual and group in the past, aspects that have changed and remained the same and the importance of laws and factors that shape a person's identity and sense of belonging in society.		Students investigate the interconnections and diverse characteristics of the environment, interpret data to describe simple patterns and identify different views to respond to a challenge.	
	U1: Making Healthy choices	U4: Netiquette and online protocols	U2: Culture in Australia – Positive	U3: Health channels
<u>HPE-Health</u> 1 hr/wk	Students explore the Australian Guide to Healthy Eating and the food groups. Students understand the importance of a balanced diet and how health messages influence food choices.	Students investigate types of bullying and values and their impact on overall health and wellbeing with a focus on cyber safety, cyber bullying. website Hector's world: <u>https://esafety.gov.au</u>	interactions Students investigate how heritage and culture contribute to identity.	Students examine different sources of health information and how to interpret them with regard to accuracy.
<u>Technologies</u> 20 hrs/semester	Digital Technologies U2: What is your waste footprint? Students will explore and manipulate different types of data and transform data into information using Excel spreadsheets.		Design and Technologies U3: Pinball Paradise In this unit, students investigate how forces and the properties of materials affect the behaviour of a product or system. They make a pinball machine (term 1) and games environment (term 2). They explore the role of people in engineering technology occupations and how they address factors that meet client needs.	
<u>The Arts</u> 10 hrs/term			Dance – Footsteps Students create, rehearse & perform a dance in front of a familiar audience.	Media U1 (link to English)